Activities
To Go

Goal: Draw an animal, robot, person or alien with each artist drawing a different part: head, torso and arms, legs.

Instructions:
1. Fold your paper into 3 sections.
2. Decide what you will draw together and choose who is artist 1, 2, and 3.
3. Artist #1 draws the head, without showing artist #2 or #3 their drawing. After completing their drawing, they should place 2 small marks at the top of the middle section of paper to indicate where artist #2 should start, so their drawings match.
4. Artist #2 draws the torso and arms starting at the 2 small marks, without showing artist #1 or #3 their drawings and without looking at the top part of the paper. After completing their drawing, they should place 2 small marks at the top of the bottom section of paper to indicate where artist #3 should start, so their drawings match.
5. Artist #3 draws the legs starting at the 2 small marks, without showing artist #1 or #2 their drawings and without looking at the top or middle portions of the paper. Then unfold and admire your work of art!

Learning Outcomes:
This project encourages patience (taking turns), practices drawing skills, and promotes creativity.

#1 Trifold Drawing

Supplies Provided:
- Large sheet of paper

Other Supplies Needed:
- 3 artists
- Crayons or markers

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Instructions:
1. Fold your paper into 3 sections.
2. Decide what you will draw together and choose who is artist 1, 2, and 3.
3. Artist #1 draws the head, without showing artist #2 or #3 their drawing. After completing their drawing, they should place 2 small marks at the top of the middle section of paper to indicate where artist #2 should start, so their drawings match.
4. Artist #2 draws the torso and arms starting at the 2 small marks, without showing artist #1 or #3 their drawings and without looking at the top part of the paper. After completing their drawing, they should place 2 small marks at the top of the bottom section of paper to indicate where artist #3 should start, so their drawings match.
5. Artist #3 draws the legs starting at the 2 small marks, without showing artist #1 or #2 their drawings and without looking at the top or middle portions of the paper. Then unfold and admire your work of art!

Learning Outcomes:
This project encourages patience (taking turns), practices drawing skills, and promotes creativity.

#2 Superhero Obstacle Course

Supplies Provided:
- Superhero finger puppet patterns to color
- 2 cardboard finger puppets
- Large paper

Other Supplies Needed:
- Crayons or markers

Goal: Design an obstacle course for your superhero!
Superhero Obstacle Course continued

Instructions:

Draw ½” circles on the large paper, indicating where your superhero should go. Imagine it as a path they must follow. Your fingers will act as the superhero’s legs. Each circle is for one of your superhero’s “steps” on the page. Time yourself to see how fast you can complete your obstacle course. You must touch each circle with your fingers in a walking motion in order to complete the course! Your superhero may only fly when your course indicates. Option: create 2 paths side by side to race another superhero.

Learning Outcomes:
This activity teaches planning and helps kids develop fine motor skills.

#3 Map My Neighborhood

Supplies Provided:
- Large paper

Other Supplies Needed:
- Pen, pencil, crayons, markers

Goal: Draw a map of your neighborhood!

Instructions:

Take a walk in your neighborhood with your grown-up. Pay close attention to things like street signs, the number of blocks, landmarks, and which direction you are going.

You might like to take a small notebook with you on your walk to help you remember the details.

When you get home, start drawing your map! Add street names, directions (North, South, East, West) and any unique landmarks. Decorate your map for more fun!

Learning Outcomes:
Map making helps children with observation skills and spatial reasoning.